

Our Curriculum



Nursery Journey

Cycle
A

Autumn:
Fantastic
Families



Spring:
Amazing Animals



Summer:
Who lives in a
house like this?



Summer:
Let's Grow



Spring:
It's a bear...!

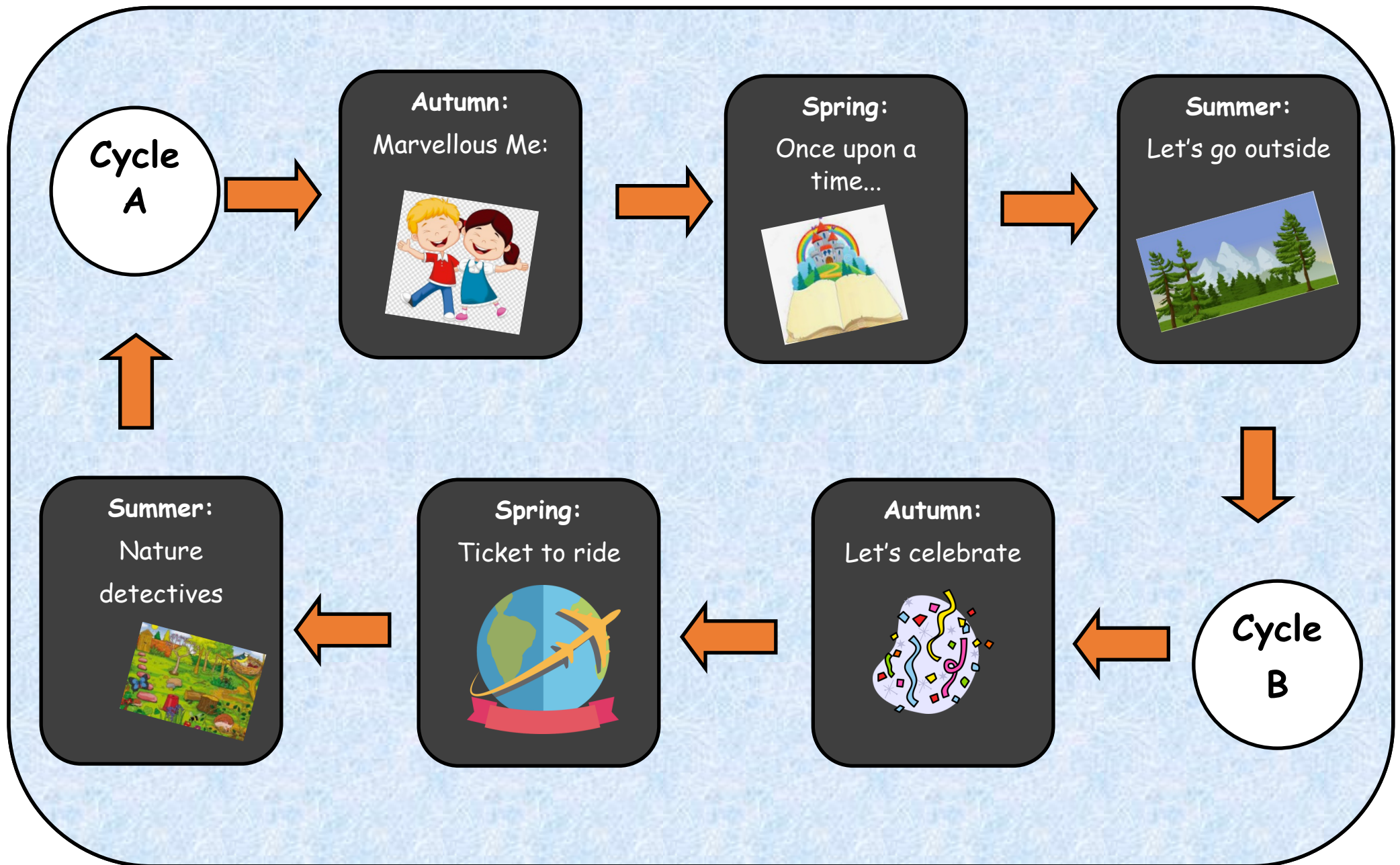


Autumn:
It's Good To
Be Me

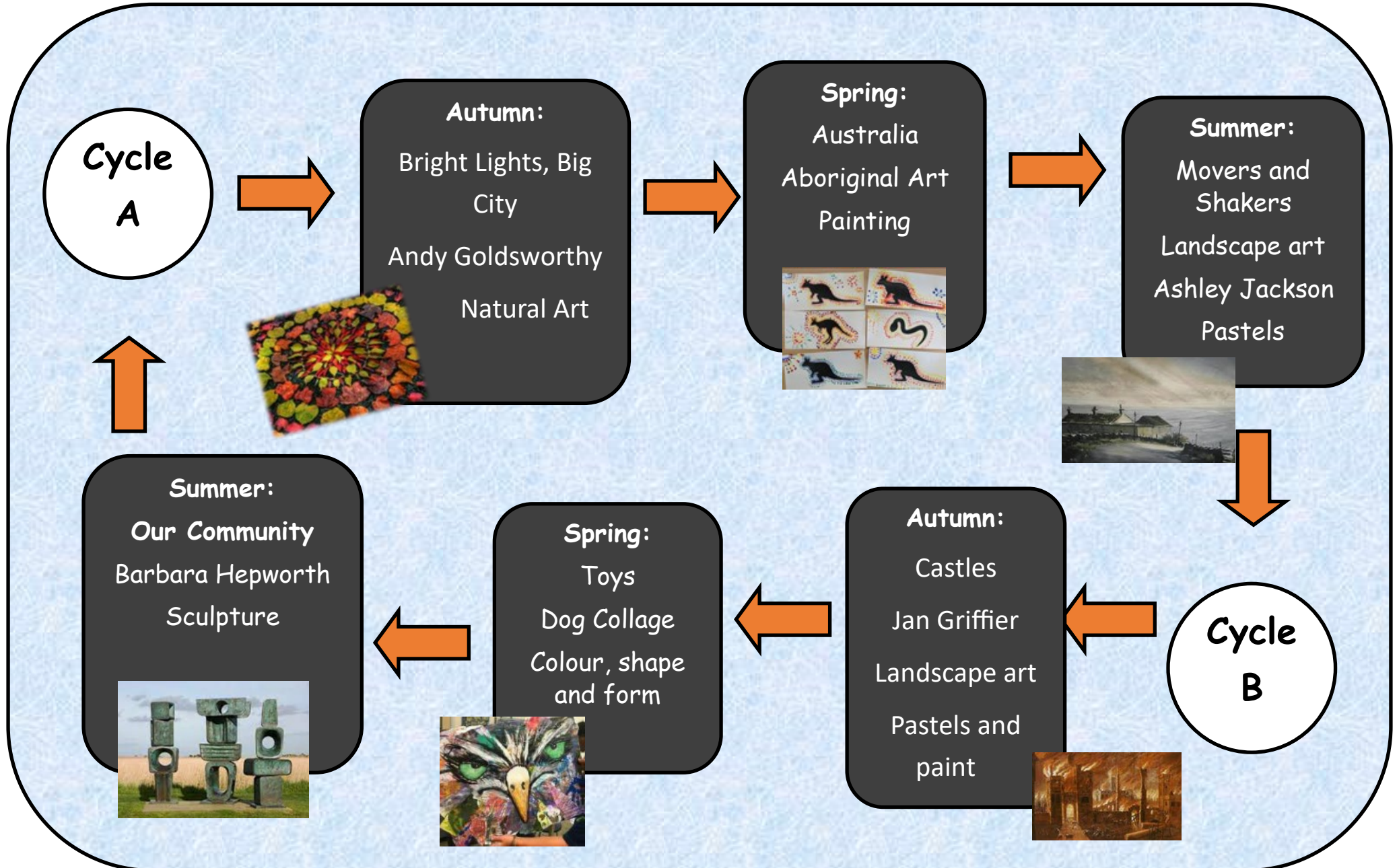


Cycle
B

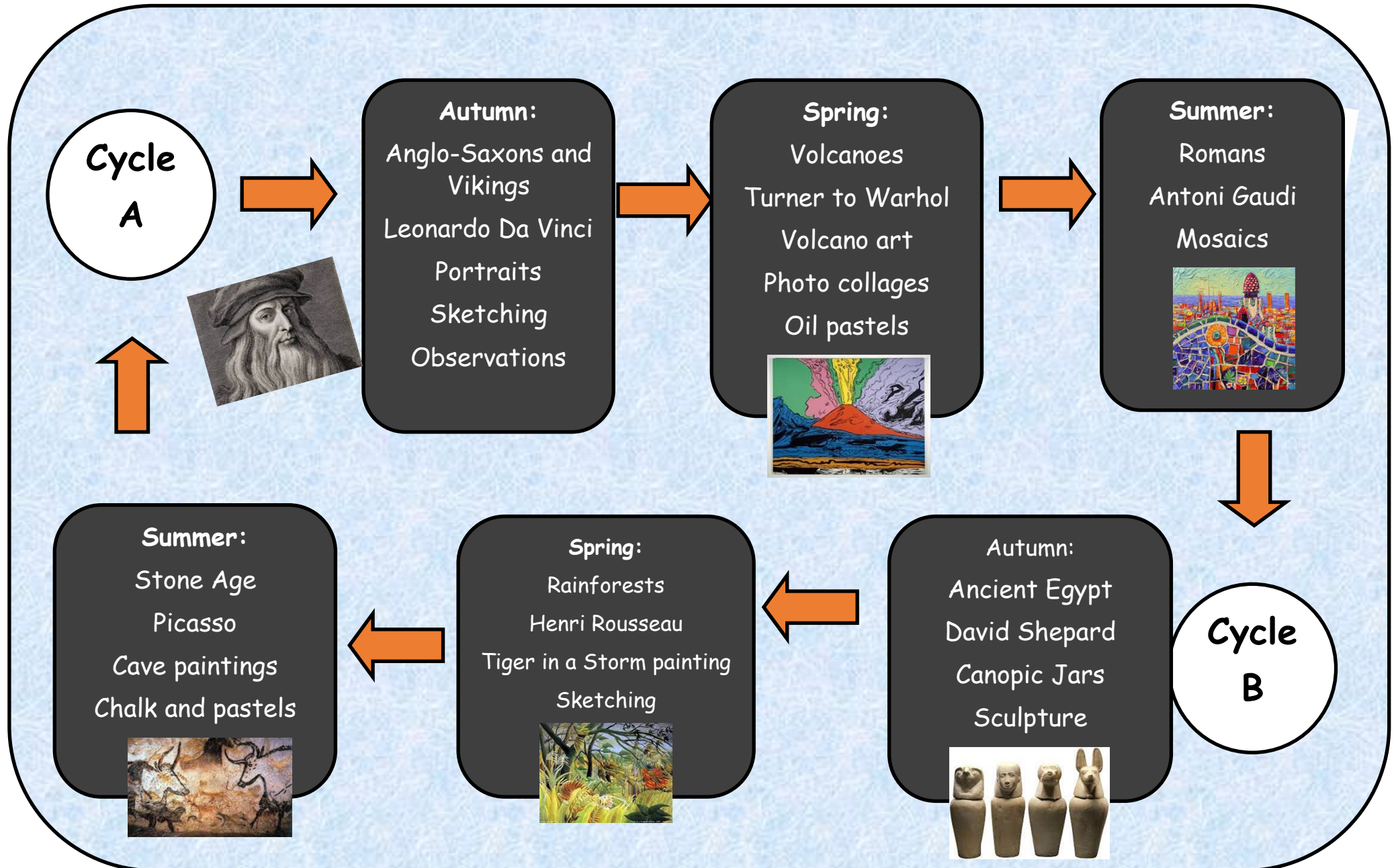
Reception Journey



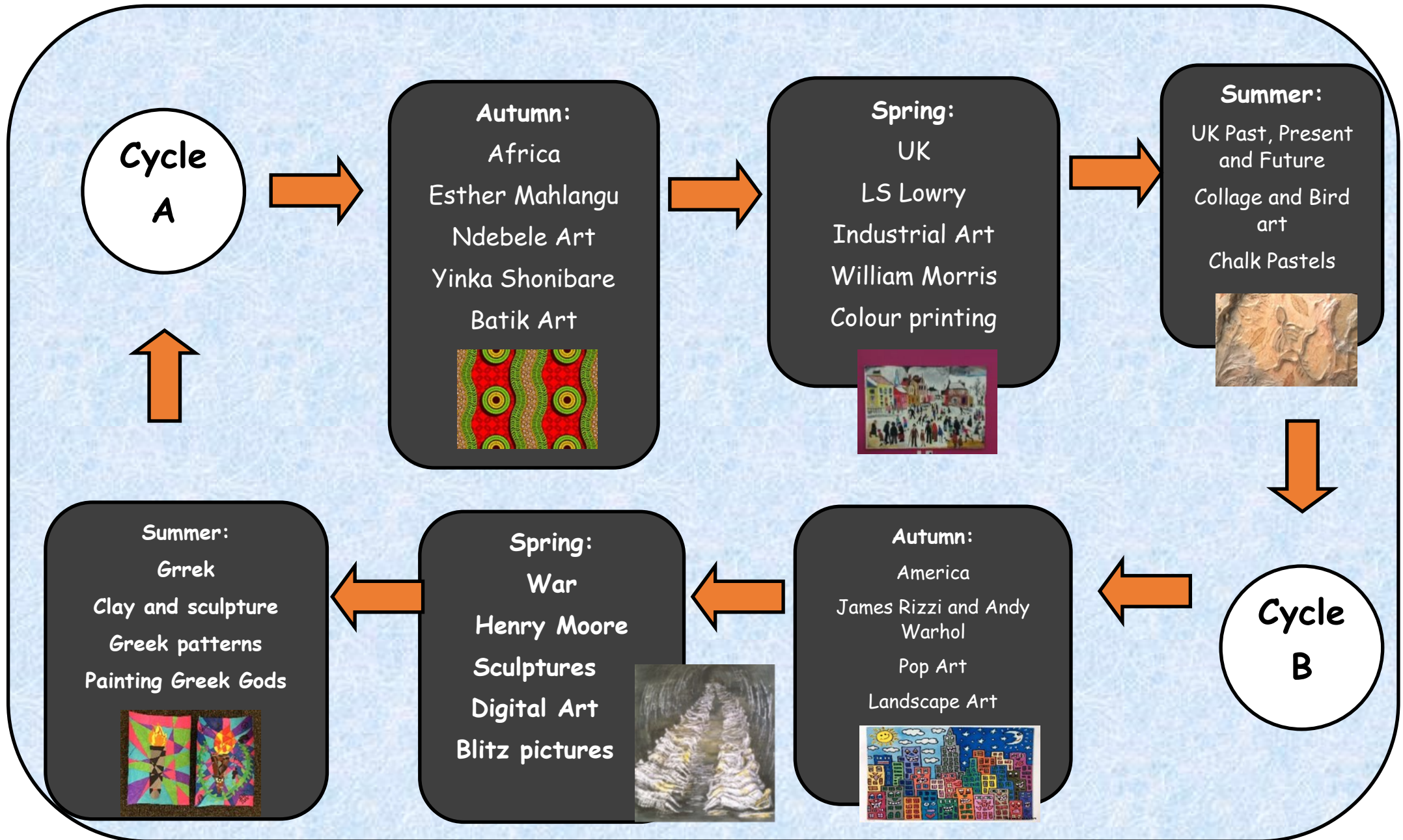
Key Stage 1 Journey



Lower Key Stage 2 Journey



Upper Key Stage 2 Journey



EYFS Skills

Drawing

Use drawing to represent ideas like movement or loud noises.
Draw with increasing complexity and detail, such as representing a face with a circle and including details.
Explore, use and refine a variety of artistic effects to express their ideas and feelings.

Painting

Explore colour and colour-mixing

Collage

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Sculpture

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Print

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Vocabulary

Painting, mixing, colour, texture, Primary colours, explore, materials, colour, design, form, tools, techniques

Year 1 Skills

Drawing

Can express their feeling through drawing
Create moods in their drawings
Draw lines of different shapes and thickness, using different grades of pencil
Interpret an object through drawing

Painting

Express their feelings through painting
Interpret an object through painting
Have an understanding of basic colour theory

Collage

Cut and tear paper and card accurately for their collages
Colour sort materials
Build layers of materials to create an image

Sculpture

Recognise different textures in different surfaces
Use different materials to create raised texture
Scrunch, roll, shape materials to make a 3D form

Print

Recognise different marks through printing with different objects
Repeat a print to make a pattern
Begin to apply drawing skills to print

Digital

Use a simple painting programme to paint a picture. Recognise different tools and how to use them. Edit our pictures.

Vocabulary

Portrait, self-portrait, line drawing, detail, landscape, cityscape, building, pastels, drawings, line, bold, size, space., primary colours, secondary colours, neutral colours, tints, shades, warm colours, cool colours, watercolour wash, sweep, dab, bold brushstroke, acrylic paint, colour, shape, printing, printmaking, woodcut, relief printing, objects, sculpture, statue, model, work, work of art, 3D, land art, sculptor, carving, sculpture, installation, shapes, materials, pyramid, abstract, geometric, collage, squares, gaps, mosaic, features, cut, place, arrange.

Year 2 Skills

Drawing

Understand where they might use different grades of pencil in their drawing and why
Use charcoal and pastels to create different drawing styles
Create different tones using light and dark
Use different shading techniques to create different tones

Painting

Mix paint to explore colour theory
Create shades of a colour
Experiment with watercolour techniques to create different effects

Collage

Continue to cut and tear paper and card accurately for their collages
Build layers of materials to create an image

Sculpture

Recognise different textures in different surfaces
Use different materials to create raised texture
Scrunch, roll, shape materials to make a 3D form

Print

Create an impression in a surface and use this to print
Repeat their own print to make wallpaper
Apply drawing skills to print more accurately

Digital

Use a simple painting programme to paint a picture. Recognise different tools and how to use them. Edit our pictures.
Use simple IT mark making tools such as brush or pen.

Vocabulary

Portrait, self-portrait, line drawing, detail, landscape, cityscape, building, pastels, drawings, line, bold, size, space, primary colours, secondary colours, neutral colours, tints, shades, warm colours, cool colours, watercolour wash, sweep, dab, bold brushstroke, acrylic paint, colour, shape, printing, printmaking, woodcut, relief printing, objects, sculpture, statue, model, work, work of art, 3D, land art, sculptor, carving, sculpture, installation, shapes, materials, pyramid, abstract, geometric, collage, squares, gaps, mosaic, features,

Year 3 Skills

Drawing

Experiment with drawing techniques to support their observations
Create a sense of distances and proportion in a drawing
Uses experimental drawing techniques to create atmosphere in a drawing
Explains why they have chosen specific materials to draw with

Painting

Understand the different properties of different paints
Begin to create mood in a painting
Can they use shade to create depth in a painting

Collage

Overlap materials
Use collage as a tool to develop a piece in mixed media
Use collage to create a mood boards of ideas

Sculpture

Begin to experiment with and combine materials and processes to design and make 3D form
Take a 2D drawing into a 3D form
Shape using a variety of mouldable materials
Begin to explore a range of textures

Print

Explore a variety of printing techniques
Create an accurate print design
Use printmaking as a tool with other medias to develop a final outcome

Digital

Combine digital images and other media. Can use IT programs to create a piece of work that includes my own work and that of others (using web).

Can use the web to research

Vocabulary

Shading techniques, distance, perspective, depth , shadows, highlights , foreground, middle ground, proportion, self-portrait, expression, enlarge , scale, details, fine lines, strokes, colour wheel, tertiary colours, pop art, impressionist, monochromatic, warm colour palette, cold colour palette.

Year 4 Skills

Drawing

Experiment with drawing techniques to support their observations
Create a sense of distances and proportion in a drawing
Use experimental drawing techniques to create atmosphere in a drawing
Explain why they have chosen specific materials to draw with

Painting

Understand the different properties of different paints and the effects they create
Create mood in a painting
Use shade to create depth in a painting

Collage

Overlap materials use collage as a tool to develop a piece in mixed media
Use collage to create a mood boards of ideas

Sculpture

Experiment with and combine materials and processes to design and make 3D form
Take a 2D drawing into a 3D form with increasing accuracy
Shape accurately using a variety of mouldable materials
Explore a range of textures

Print

Create an accurate print design that reflects a theme or ideas
Make links with printmaking and other medias to help develop their work

Digital

Present a collection of their work on a slideshow. Create a piece of art which includes the integration of digital images they have taken. Combine graphics and text based on their research.

Vocabulary

Shading techniques, distance, perspective, depth , shadows, highlights , foreground, middle ground, proportion, self-portrait, expression, enlarge , scale, details, fine lines, strokes, colour wheel, tertiary colours, pop art, impressionist, monochromatic, warm colour palette, cold colour palette

Year 5 Skills

Drawing

Experiment with drawing techniques to support their observations
Create a sense of distance and proportion in a drawing
Use line to create movement in a drawing
Understand how drawing skills can support other media
Develop a series of drawings that explore a theme
Explain why they have chosen specific materials to draw with

Painting

Understand the different properties of different paints
Create a range of shades using different kinds of paint
Create mood in a painting Use shade to create depth in a painting
Identify different painting styles and how these have artists are influenced by these styles over time

Collage

Overlap materials to build an image
Use collage as a tool to develop a piece in mixed media
Use collage to create a mood boards of ideas
Combine pattern, tone and shape in collage

Sculpture

Shape using a variety of mouldable materials
Interpret an object in a 3D form
Explore a wide range of textures and choose the correct material for the texture they want

Print

Create an accurate print design that reflects a theme or ideas
Make links with printmaking and other medias to help develop their work
Combine printing with other methods to enhance their final outcome
Begin to identify different printing methods and make decisions about the effectiveness of their printing methods

Digital

Create a piece of artwork which includes the integration of digital images they have taken. Combine graphics and text based on their research. Scan images and take digital photos, and use software to alter them or adapt them. Create digital images with animation, video and sound to communicate their ideas.

Vocabulary

Negative space, composition, grid method, define, influence, balance, glaze, blotting, base colour, build colour, base layer, atmosphere, develop, design, plan, draft, relief, bond, composition, tactile, intricate, high relief, recycled materials.

Year 6 Skills

Drawing

Communicate ideas and convey a sense of individual style when sketching
Show a strong understanding of how to use shading techniques to create depth and tone in drawing
Know when to apply different drawing techniques to support their outcomes
Create accurate and experimental drawings
Explain how they have combined different tools and explain why they have chosen specific drawing techniques

Painting

Explain what their own style is
Use a wide range of techniques in their work and explain why they have chosen these techniques
Have a strong understanding of colour theory and how to use it to create a balanced painting

Collage

Justify the materials they have chosen
Combine pattern, tone and shape accurately
Use collage as a tool as part of a mixed media project
Express their ideas through collage

Sculpture

Create work which is open to interpretation by the audience
Include both visual and tactile elements in their work
Know the properties of a wide range of different sculptural materials and how to use them

Printing

Create an accurate print design that reflects a theme or ideas
Make links with printmaking and other medias to help develop their work
Combine printing with other methods to enhance their final outcome

Digital

I will use software packages to create pieces of digital art

Vocabulary

Negative space, composition, grid method, define, influence, balance, glaze, blotting, base colour, build colour, base layer, atmosphere, develop, design, plan, draft, relief, bond, composition, tactile, intricate, high relief, recycled materials